

Bahan Ajar

Chapter 5



Materi Pembelajaran

Matakuliah :

PEMROGRAMAN TERSTRUKTUR

Kode Matakuliah : SKO 21411

Prodi : **SISTEM KOMPUTER**

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Decision Making in C

The relational operators available to you in Arduino C.

Operator	Interpretation
>	Greater than
>=	Greater than or equal to
<	Less than
<=	Less than or equal to
==	Equal to
!=	Not equal to

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The result of all relational operations is either logic true (non-zero) or logic false (zero). For example:

$5 > 4$ // Logic true

$5 < 4$ // logic false

$5 == 4$ // logic false

$5 != 4$ // logic true

If $a = 5$ and $b = 4$, then:

$a > b$ // Logic true

$a < b$ // logic false

$a == b$ // logic false

$a != b$ // logic true

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The if Statement

The syntax for an if statement is:

```
if (expression1 is logic true) {  
    // execute this if statement block if true  
}  
  
// statements following the if statement block
```

```
int b = 10;  
    // some more program statement...  
if (b < 20) {  
    b = doSomethingNeat();  
}  
doSomethingElse(b);
```

The if-else Statement

C provides another form of the simple if statement called the if-else statement. The syntax for the if-else statement is:

```
if (expression evaluates to logic true) {  
    // perform this statement block if logic true  
} else {  
    // perform this statement block otherwise  
}
```

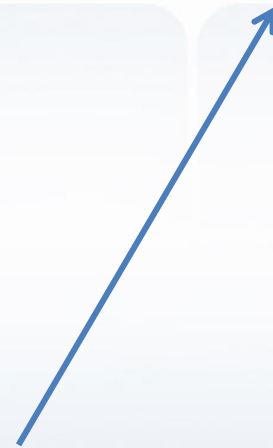
The if-else Statement

```
void loop() {  
  if (counter % 2 == 1) {  
    digitalWrite(led1, LOW); // turn the LED off by making the voltage  
    LOW  
    digitalWrite(led2, HIGH); // turn the LED on (HIGH is the voltage  
    level)  
  } else {  
    digitalWrite(led1, HIGH); // turn the LED on (HIGH is the voltage  
    level)  
    digitalWrite(led2, LOW); // turn the LED off by making the voltage  
    LOW  
  }  
  delay(1000); // wait for a second  
  counter = counter + 1;  
}
```

Cascading if Statements

```
int myDay;  
// Some code that determines  
// what day it is...  
if (myDay == 1) {  
    doSundayStuff();  
}  
if (myDay == 2) {  
    doMondayStuff();  
}  
if (myDay == 3) {  
    doTuesdayStuff();  
}  
if (myDay == 4) {  
    doWednesdayStuff();  
}
```

```
if (myDay == 5) {  
    doThursdayStuff();  
}  
if (myDay == 6) {  
    doFridayStuff();  
}  
if (myDay == 7) {  
    doSaturdayStuff();  
}
```



Cascading if Statements

```
if (myDay == 1) {
    doSundayStuff();
} else {
    if (myDay == 2) {
        doMondayStuff();
    } else {
        if (myDay == 3) {
            doTuesdayStuff();
        } else {
            // you get the idea...
        }
    }
}
```



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Tugas Mandiri (teori):

Ada beberapa variasi penggunaan IF – ELSE ?
Sebutkan jelaskan fungsi masing-masing.



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Tugas Mandiri (prakt):

```
1. // Pin 13 untuk LED
2. constint pinLED = 13;
3. voidsetup() {
4. // pin LED sebagai output
5.     pinMode(pinLED,OUTPUT);
6. }
7.     int timeDelay = 1000;
9. voidloop() {
10.     if(timeDelay <= 100){
11.         delay(3000);
12.         timeDelay = 1000;
13. }else{
14.     timeDelay = timeDelay - 100;
15. }
16.     digitalWrite(pinLED,HIGH);
17.     delay(timeDelay);
18.     digitalWrite(pinLED,LOW);
19.     delay(timeDelay);
20. }
```

Analisa Sketch Program,
jelaskan, dan buat
kesimpulan)

end

