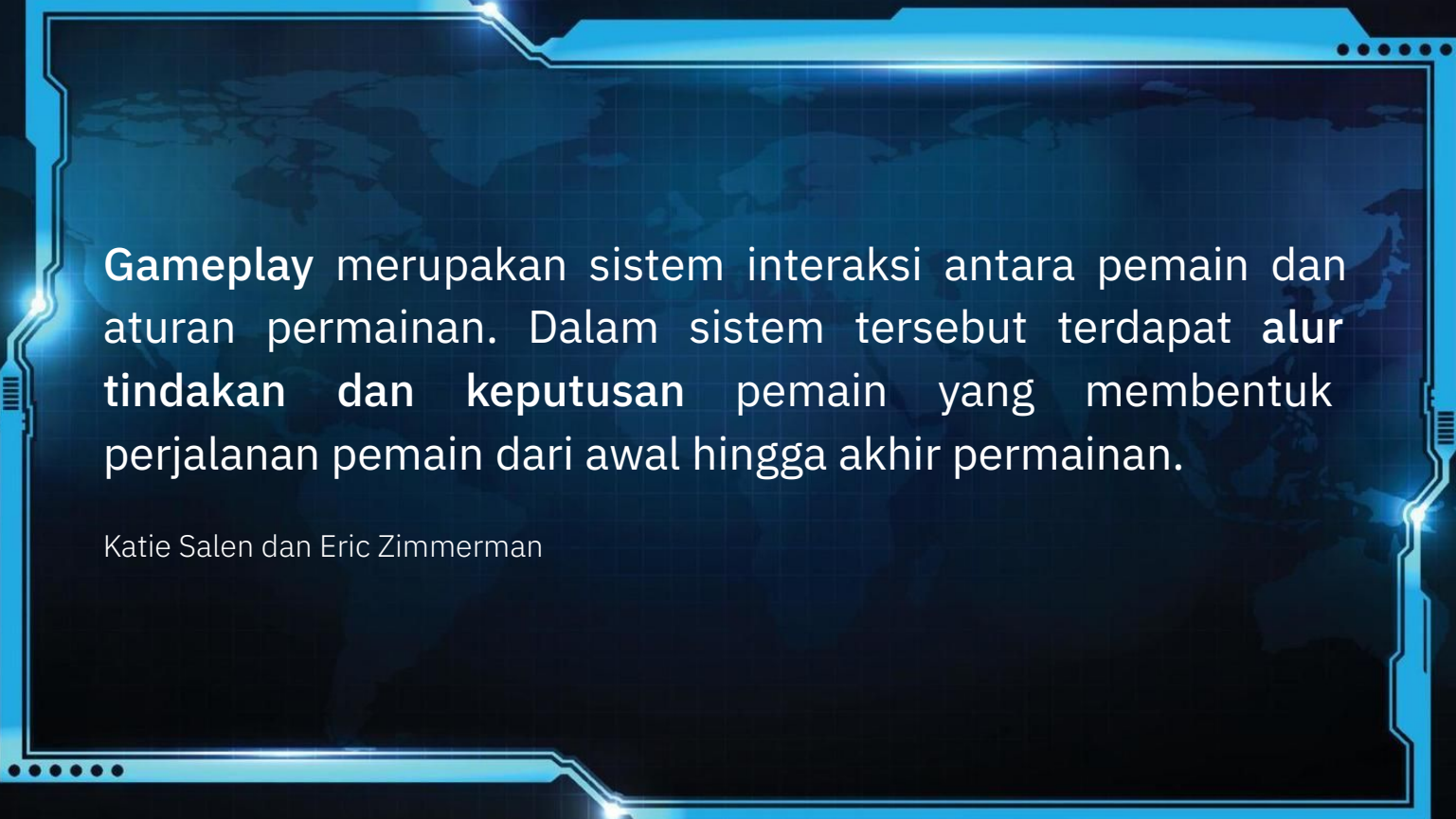


Pengantar Alur Navigasi Game

PERTEMUAN 03

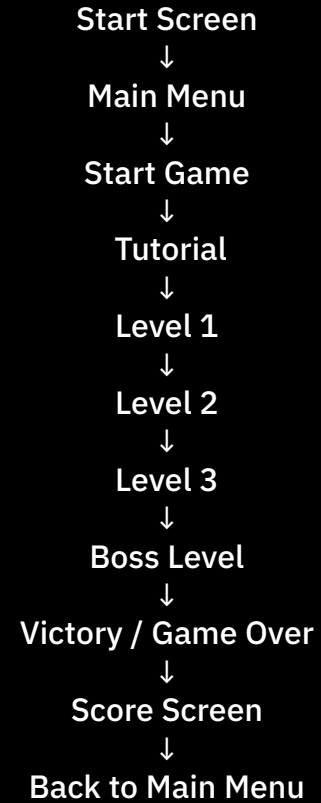




Gameplay merupakan sistem interaksi antara pemain dan aturan permainan. Dalam sistem tersebut terdapat alur tindakan dan keputusan pemain yang membentuk perjalanan pemain dari awal hingga akhir permainan.

Katie Salen dan Eric Zimmerman

Alur Navigasi Game Secara Umum



Referensi Gameplay Angry Birds 2

<https://www.gameuidatabase.com/gameData.php?id=1071>

TITLE AND MODALS



Title Screen



Mode & Screen Select



Loading Screen



Guided Tutorial



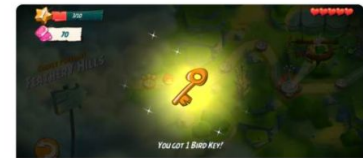
Guided Tutorial



Guided Tutorial



Guided Tutorial



Modal: Item Get

GAME STATES



Level Select: World Map



Level Select: World Map



Pre-Game & Lobby



Pause



Failure & Game Over

Post-Game Menu



Failure & Game Over

Post-Game Menu



Results Screen



Results Screen

STATS AND RESOURCES



Choose Boon/Upgrade

CHARACTER CUSTOMIZATION



Name Entry

INFORMATION & EXTRAS



Challenges & Achievements



Challenges & Achievements



Tutorials and Guides: Slides



Tutorials and Guides: Slides



Progress/Feature Unlocked

META-GAME FEATURES



News/Updates & Notifications



News/Updates & Notifications



Premium Store (IAP/DLC)



Offers & Bundles



Currency Store (IAP)



Season/Events: Rewards Ladder

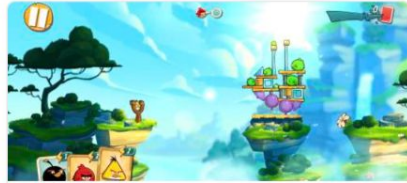


Season/Events: Rewards Ladder

HUD AND OVERLAYS



Collection Counters



Item & Ability Buttons



Item & Ability Buttons



Throwing Arc